



### **Morris Campus**

## **Theatre Arts B.A.**

*Division of Humanities - Adm*

### **Division of Humanities**

- Program Type: Baccalaureate
- Requirements for this program are current for Fall 2019
- Required credits to graduate with this degree: 120
- Required credits within the major: 38 to 40
- Degree: Bachelor of Arts

The discipline encompasses theatre as an artistic form and as a social and cultural institution. The study of theatre arts enables the individual to develop a creative imagination, an inquiring mind, a sense of social responsibility, professional discipline, a collaborative attitude, artistic standards and judgment, and a respect for the art form. The curriculum explores the fundamentals of acting, design and directing with electives that delve deeper into each area of theatre. The discipline produces multiple production each year, providing students with opportunities to act and design. In addition, student theatre and improvisation groups produce performances each semester.

#### Objectives

The theatre arts curriculum is designed to ensure that students

- \*understand the theories and process of theatrical production;
- \*are able to apply theories and skills learned in the classroom to the practice of theatre both through discipline productions and other venues;
- \*gain the physical and intellectual skills necessary to embody character, interpret a play, or envision the visual and aural elements of the world of the play;
- \*are able to analyze a theatrical text so that they may in turn conceptualize and execute its design and performance; \*learn to collaborate as a team in the production of theatre and, through critical thinking, learn how to solve the problems that must be addressed throughout the process; develop competence in the technologies necessary to the design and production of theatre;
- \*learn the historical and cultural significance of theatre and theatrical literature;
- \*are competent in oral and written communication; and
- \*are adequately prepared for graduate or professional school.

#### Program Student Learning Outcomes

- \* understand the theories and process of theatrical production;
- \* are able to apply theories and skills learned in the classroom to the practice of theatre both through discipline productions and other venues;
- \* gain the physical and intellectual skills necessary to embody character, interpret a play, or envision the visual and aural elements of the world of the play;
- \* are able to analyze a theatrical text so that they may, in turn, conceptualize and execute its design and performance;
- \* learn to collaborate as a team in the production of theatre and, through critical thinking, learn how to solve the problems that must be addressed throughout the process;
- \* develop competence in the technologies necessary to the design and production of theatre;
- \* learn the historical and cultural significance of theatre and theatrical literature;
- \* are competent in oral and written communication

## **Program Delivery**

This program is available:

- via classroom (the majority of instruction is face-to-face)

## **Admission Requirements**

For information about University of Minnesota admission requirements, visit the [Office of Admissions website](#).

## **General Requirements**

All students are required to complete general University and college requirements. For more information, see the [general education requirements](#).



## Program Requirements

Students are required to take 2 semester(s) of any second language.

Up to 4 credits of coursework with a grade of D or D+ may be used to meet the major requirements if offset by an equivalent number of credits of A or B. Courses may not be taken S-N unless offered S-N only.

A minimum GPA of 2.00 is required in the major to graduate. The GPA includes all, and only, University of Minnesota coursework. Grades of "F" are included in GPA calculation until they are replaced.

### Required Courses

- TH 1101 - The Theatre Experience: An Introduction [FA] (4.0 cr)
- TH 1111 - Fundamentals of Acting [ART/P] (4.0 cr)
- TH 1301 - Fundamentals of Design [ART/P] (4.0 cr)
- TH 2101 - Fundamentals of Directing [ART/P] (4.0 cr)
- TH 2301 - Stagecraft [ART/P] (4.0 cr)
- TH 3101 - World Theatre: History and Literature I [FA] (4.0 cr)
- TH 3102 - World Theatre: History and Literature II [FA] (4.0 cr)
- TH 3201 - Advanced Acting [ART/P] (4.0 cr)  
or TH 3202 - Advanced Directing [ART/P] (4.0 cr)
- TH 4901 - Senior Project (2.0 - 4.0 cr)

### Elective Courses

Take 4 or more credit(s) from the following:

- TH 2111 - Creative Drama with Children [ART/P] (4.0 cr)
- TH 2201 - Voice and Movement [ART/P] (4.0 cr)
- TH 2211 - Oral Interpretation [ART/P] (4.0 cr)
- TH 2221 - Readers' Theatre [ART/P] (4.0 cr)
- TH 3001 - Theatre Scene Painting Studio [FA] (4.0 cr)
- TH 3003 - Stage Management [ART/P] (4.0 cr)
- TH 3201 - Advanced Acting [ART/P] (4.0 cr)
- TH 3202 - Advanced Directing [ART/P] (4.0 cr)
- TH 3301 - Stage Lighting [ART/P] (4.0 cr)
- TH 3302 - Stage Costuming [FA] (4.0 cr)
- TH 3303 - Computer-Assisted Drawing [ART/P] (4.0 cr)
- TH 3306 - Advanced Lighting and Sound Design [ART/P] (4.0 cr)
- TH 4301 - Scenic Design [FA] (4.0 cr)

### Other Requirements

At least one para-programmatic theatre experience that is arranged through a theatre arts faculty member and may take any number of forms, e.g., internship with a theatre company, study abroad, or theatre tour to New York (TH 1040) or London (TH 1050). Portfolio review in the third year.

Six major production responsibilities (four of which must be in a faculty-directed production, all others must be pre-approved by faculty, and three must be in the junior and senior years).