Duluth Campus

Art Minor

UMD Art and Design, Dept of

College of Arts, Humanities and Social Sciences

- Program Type: Undergraduate minor related to major
- Requirements for this program are current for Spring 2022
- Required credits in this minor: 27

The art minor is useful to students desiring cognitive knowledge of and experience in aspects of basic design, studio art, and art history.

Program Delivery

This program is available:

- via classroom (the majority of instruction is face-to-face)

Minor Requirements

Foundation Courses (9 cr)

Take 3 or more course(s) totaling 9 or more credit(s) from the following:

- ART 1012 - 3-D Design (3.0 cr)
- ART 1009 - Fundamentals of Drawing [LE CAT, FINE ARTS] (3.0 cr)
  or ART 1010 - Drawing I [FINE ARTS] (3.0 cr)
- ART 1011 - 2-D Design (3.0 cr)
  or ART 1013 - 2-D Digital Design (3.0 cr)

Art History Requirement (3 cr)

Take 1 or more course(s) from the following:

- ARTH 1303 - History of World Art I [LE CAT, HUMANITIES, GLOBAL PER] (3.0 cr)
  or ARTH 1304 - History of World Art II [LE CAT, HUMANITIES] (3.0 cr)
  or ARTH 1305 - History of World Art III [HUMANITIES, GLOBAL PER] (3.0 cr)

Studio Electives (15 cr)

One course must be at the 3xxx or 4xxx level for at least 3 credits.

Take 5 or more course(s) totaling 15 or more credit(s) from the following:

- ART 1105 - Fundamentals of Painting [FINE ARTS] (3.0 cr)
- ART 1306 - Fundamentals of Screenprinting [FINE ARTS] (3.0 cr)
- ART 1405 - Fundamentals of Ceramics I [LE CAT, FINE ARTS] (3.0 cr)
- ART 1605 - Fundamentals of Photography [LE CAT, FINE ARTS] (3.0 cr)
- ART 1814 - Creating Across Cultures [LE CAT, LECD C, FINE ARTS, CDIVERSITY] (3.0 cr)
- ART 2014 - 3-D Digital Modeling and Fabrication (3.0 cr)
- ART 2016 - Digital Arts: Mixed-Media Studio (3.0 cr)
- ART 2018 - Digital Arts: Interactive Media (3.0 cr)
- ART 2030 - Digital Arts: Time-based Media (3.0 cr)
- ART 2040 - Digital Filmmaking: Visual Narratives (3.0 cr)
- ART 2100 - Painting I (3.0 cr)
- ART 2200 - Sculpture I (3.0 cr)
- ART 2300 - Printmaking I: Intaglio, Relief (3.0 cr)
- ART 2301 - Printmaking I: Litho, Screen (3.0 cr)
- ART 2400 - Ceramics I (3.0 cr)
- ART 2500 - Jewelry and Metals I (3.0 cr)
- ART 2600 - Photography I (3.0 cr)
- ART 3031 *{Inactive}*(3.0 cr)
- ART 3040 - Digital Filmmaking: Experimental Techniques (3.0 cr)
- ART 3100 - Painting II (3.0 cr)
- ART 3200 - Sculpture II (3.0 cr)
- ART 3300 - Printmaking II (3.0 cr)
- ART 3400 - Ceramics II (3.0 cr)
- ART 3405 - Fundamentals of Ceramics II [FINE ARTS] (3.0 cr)
- ART 3425 - Ceramics II Wheel Throwing (3.0 cr)
- ART 3500 - Jewelry and Metals II (3.0 cr)
- ART 3600 - Intermediate Concepts in Photography (3.0 cr)

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- ART 3700 - Drawing II (3.0 cr)
- ART 4016 - Digital Arts: Advanced Projects (3.0 cr)
- ART 4040 - Digital Filmmaking: Advanced Projects (3.0 cr)
- ART 4100 - Painting III (3.0 cr)
- ART 4200 - Sculpture III (3.0 cr)
- ART 4300 - Printmaking III (3.0 cr)
- ART 4400 - Ceramics III (1.0 - 3.0 cr)
- ART 4600 - Photography: Digital Portfolio (3.0 cr)
- ART 4700 - Drawing III (3.0 cr)

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